



OPTIONS
use any of 1 - 5 options depending on level of children

- 1** **swop places**
you can swop places with any of your opponent's pieces
- 2** **move opponent**
you can choose to rather move any of your opponent's pieces
- 3** **either direction**
you can move your piece in either direction - backwards or forwards
- 4** **jump to next**
you can choose to jump the next block of the same colour
- 5** **can split move**
you can break the number up and use to move more than one brick
- 6** **back in**
you can move or put a brick back into the game on the star

**Game Options :
(2 to 4 players / 2 to 4 bricks)**

- choose a colour
- place all your bricks anywhere on the grid
- each roll the dice - highest number starts
- in turns roll dice - then decide :
 - a. to move using number on dice or
 - b. **options** for 1 to 6 (*blue, red or both*)
- must move - no option to miss a turn
- remove your brick from board if :
 - a. you land on your own colour block or
 - b. if somebody else lands on your brick or
 - c. if either happens after an option is taken
- last person with a brick is the winner

Once out

- continue to roll dice when it's your turn
- a **SIX** allows you back on the board on either star

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