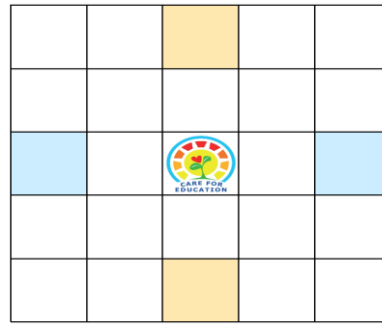
		

Game Rules



- each player starts with 6 DUPLO bricks
- one with warm colours - one with cold colours
- the aim is to remove your opponent's bricks

Setup

- place 2 bricks on the warm and cold squares
- work out a method to decide who starts
- player 1 - adds 2 bricks to any 2 squares (not on CFE)
- player 2 - adds 2 bricks to any 2 squares (not on CFE)
- repeat - do this until all bricks are placed

Moving

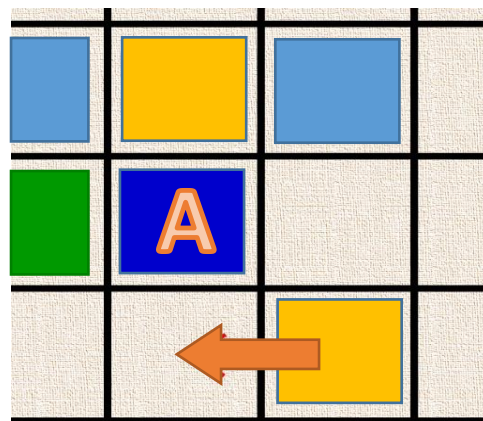
- you can move 1 of your bricks - to any open square
- no brick is allowed to move diagonally
- you may now move onto the CFE square

Taking Pieces

- you can take an opponents piece if you trap that piece between two of your pieces - with your move
- if after removing a piece - you can trap another by moving the same piece - you may go again

Example

If the orange brick (warm colour) moves left - it traps blue block (A) and can therefore remove that piece



- game ends when your opponent has only 1 piece left